

Xiang (Ryan) Li

xiangli12@illinois.edu | ryanxli@outlook.com | [ryanxli.github.io](https://github.com/ryanxli) | [Google Scholar](#) | [LinkedIn](#)

Research Interests

Analysis and alignment of visual generative AI, with an emphasis on 3D generation. Topics include post-training of generative world models, single-image 3D reconstruction, 3D editing, and understanding the 3D capabilities of foundation models.

Education

University of Illinois Urbana–Champaign (UIUC) Champaign, IL
Ph.D. in Computer Science *2021 – Present (Expected 2026)*

Advisor: Prof. James M. Rehg

Proposed Thesis: Towards Human-Aligned Single-Image 3D Generation

Hong Kong University of Science and Technology (HKUST) Hong Kong
B.Eng. in Computer Science *2016 – 2020*

GPA: 3.99 / 4.3 (top 1%), First Class Honors

Industry Experience

Meta Superintelligence Lab Menlo Park, CA
Research Intern *2025*

Worked on SAM 3D, a generative model for 3D object reconstruction from single images.

Main contributor to post-training and preference optimization (DPO/RL for diffusion/flow models).

Hosts: Weiyao Wang, Sasha Sax, Hao Tang, Matt Feiszli

Google Research Seattle, WA
Research Intern *2023*

Investigated curriculum learning for visual continual pretraining. Designed a score function to predict model performance after continual pretraining without training to convergence.

Mentor: Boqing Gong

Selected Publications

** denotes equal contribution*

[1] **SAM 3D: 3Dfy Anything in Images**

SAM 3D Team (Including Xiang Li)

CVPR 2026

[\[Paper\]](#) [\[Project Page\]](#) [\[Code\]](#)

[2] **How Much 3D Do Video Foundation Models Encode?**

Zixuan Huang*, [Xiang Li*](#), Zhaoyang Lv, James M. Rehg

CVPR 2026

[\[Paper\]](#) [\[Project Page\]](#)

[3] **Vinedresser3D: Agentic Text-guided 3D Editing**

Yankuan Chi*, [Xiang Li*](#), Zixuan Huang, James M. Rehg

CVPR 2026

[\[Paper\]](#) [\[Project Page\]](#) [\[Code\]](#)

[4] **Cue3D: Quantifying the Role of Image Cues in Single-Image 3D Generation**

[Xiang Li*](#), [Zirui Wang*](#), Zixuan Huang, James M. Rehg

NeurIPS 2025 (Spotlight)

[\[Paper\]](#) [\[Project Page\]](#)

- [5] **Symmetry Strikes Back: From Single-Image Symmetry Detection to 3D Generation**
Xiang Li, Zixuan Huang, Anh Thai, James M. Rehg
CVPR 2025 (Highlight)
[\[Paper\]](#) [\[Project Page\]](#) [\[Code\]](#)
- [6] **Video State-Changing Object Segmentation**
Jiangwei Yu*, Xiang Li*, Xinran Zhao, Hongming Zhang, Yu-Xiong Wang
ICCV 2023
[\[Paper\]](#) [\[Project Page\]](#) [\[Code\]](#)
- [7] **YouTubePD: A Multimodal Benchmark for Parkinson’s Disease Analysis**
YouTubePD Team (Including Xiang Li)
NeurIPS Datasets and Benchmarks Track 2023
[\[Paper\]](#) [\[Project Page\]](#) [\[Dataset\]](#)
- [8] **FSS-1000: A 1000-Class Dataset for Few-Shot Segmentation**
Xiang Li, Tianhan Wei, Yau Pun Chen, Yu-Wing Tai, Chi-Keung Tang
CVPR 2020
[\[Paper\]](#) [\[Dataset & Code\]](#)

Academic Service

Conference Reviewer: CVPR, ICCV, ECCV, NeurIPS, ICML, ICLR

Technical Skills

Languages & Frameworks: Python, PyTorch, JAX, CUDA, C++

Topics: Diffusion/flow Models, 3D Reconstruction (NeRF, 3D Gaussian Splatting), Video Generation, Large-Scale Training, RLHF/DPO